

TEAM HANDICAP COMPETITION

PRELIMINARY ROUND

home team		away team
Breamore Otters	v	Redlynch Rhinos
Redlynch Rooks	v	bye
CV Robins	v	Breamore Bats
CV Juniors B	v	Breamore Bees
CV Monkeys	v	CV Juniors A
Woodford Wolves	v	CV Kites
CV Woodpeckers	v	Breamore Badgers

A player may only play for one team for the duration of the Handicap Competition, unless agreed by the Committee.

Please contact your opposing team captain to confirm date to be played.

All scorecards to be sent to the Tom Scard within twenty-four hours of match being played.

Preliminary round to be played before or during week commencing Monday 12th December 2022.

Winners will be entered into the draw for the Team Handicap Cup, losers will be entered into the draw for the Team Handicap Plate.

The draw for both competitions will be made in early January 2023 and advised to Team Captains.

Failure to play any tie by the set date (unless the team concedes) may result in the home team being fined the Standard Fine.

Finals shall be played on a neutral table (unless the Committee and both team captains agree otherwise) and at the expense of the teams involved, under the direction of the Committee.

HOW TO USE HANDICAPS

The player with the lower handicap is the stronger player, the player with the higher handicap is the weaker player.

A match consists of two games played up to 21. The game finishes when one player reaches 21 (so a player can win 21-20).

To start, take the difference between the two handicaps. If the difference is less than 20 then divide the difference by two. This number is the starting handicap. The games start with the stronger player on zero points and the weaker player on the starting handicap. If the difference in the handicaps is more than 20 then the starting handicap is the difference less 10. The weaker player starts on 10 and the stronger player on zero. The first time the stronger player's score reaches the starting handicap it reverts to zero.

Service changes when the score, as called, is divisible by 5.

The tie consists of nine matches of singles with each player from one team playing each of the three players from the opposing team (in the same order as league matches).

At the end of the tie, the total games won will determine the winner. If the score is nine games each, the one player from each team will play a deciding game. The team captain can choose any player for this.

example 1

Player A has a handicap of 9; player B has a handicap of 25. The difference is 16 and the starting handicap is 8. Player A starts on 0 and player B starts on 8. The first time player A's score reaches 8 points, it reverts back to 0

example 2

Player A has a handicap of 9; player B has a handicap of 35. The difference of 26 is more than 20 so the starting handicap is 16. Player A starts on 0 and player B starts on 10. The first time player A's score reaches 16 points, it reverts back to 0.